

ONIX for Books codelists Issue 52

This is the consolidated list of approved additions and updates for Issue 52 of the ONIX for Books codelists, published in late January 2021. A draft was circulated for comment to the national groups and then ratified by the ONIX International Steering Committee.

This issue includes a number of additions and revisions to provide details of digital preservation, various features of images of the product *etc*).

Note that this document does not contain initial codelists 248–255 for the latest Block 8 of ONIX – this block, introduced in ONIX 3.0.8, is in the earliest stages of implementation and should not be used unless part of a trial involving both sender and recipient of manufacturing specifications. The initial codelists will be released as Issue 52A and should only be used as part of an agreed trial implementation.

These ONIX codes are available in various file formats from the EDItEUR website and via a multilingual interactive browser at https://ns.editeur.org/onix.

Codelists Issue 52 additions and changes

Within the tables, proposed additions are in red, proposed changes and clarifications in blue and unchanged text is in black.

List 9 – Product classification type

Code	Label	Note
02	HMRC	UK Revenue and Customs classifications, based on the
		Harmonized System (8 or 10 digits, without punctuation, for
		export and import respectively)
13	HTSUS	US HTS (or HTSA) commodity codes for import of goods into
		USA (10 digits, without punctuation). For use in ONIX 3.0 only.
		See https://hts.usitc.gov/current
14	Schedule B	US Schedule B commodity codes for export from USA (10 digits,
		without punctuation). For use in ONIX 3.0 only. See
		http://uscensus.prod.3ceonline.com

List 27 – Subject scheme identifier

Code	Label	Note
B8	MVB-Lesemotive	MVB classification of 'reading rationales', which classify unconscious motives that lead to a book purchase. Categories are assigned and maintained by MVB. For use in ONIX 3.0 only. See https://vlb.de/lesemotive
B9	LOPS21 Subject module	Finnish Suomalainen oppiaineluokitus

List 44 - Name identifier type

Code	Label	Note
38	IDref	Party ID from Identifiers and Standards for Higher Education
		and Research (fr: Identifiants et Référentiels pour
		l'enseignement supérieur et la recherche). For use in ONIX 3.0
		only. See https://www.idref.fr

List 57 – Unpriced item type

Co	de Label	Note
07	Calculated from	Price calculated as sum of individual prices of components
	contents	listed as Product parts. For use in ONIX 3.0 only

In this case, all the individual components must be listed as Product parts (see Group P.4) and must be available as products in their own right.

List 73 – Website role

Code	Label	Note
47	Publisher's website for digital	The URL of the publisher's preservation service, or a more specific URL for access to its preserved copy. For use in ONIX
	preservation	3.0 only
48	Third party website for digital	The URL of the preservation service (eg https://clockss.org), or a more specific URL for access to its preserved copy. For use in
	preservation	ONIX 3.0 only

The two codes above should be used both as a 'flag' to indicate a product or its contents have been lodged with a long-term digital preservation service, and to indicate which service. Multiple preservation services can be listed using multiple repeats of the <Website> composite.

List 74 – Language (based on ISO 639-2/b)

Code	Label	Note
grt	Garo	ONIX local code, equivalent to grt in ISO 639-3. For use in ONIX 3.0 only
qgl	Gallo	ONIX local code, distinct variant of langue d'oïl (old northern French) (not distinguished from fro, or from frm, fre, nrf by ISO 639-3). For use in ONIX 3.0 only

List 81 – Product content type

Code	Label	Note
43	Scripted pop-ups	E-publication contains pop-ups or other functionality offering (eg) term definitions, cross-links or glossary entries [Note this should not include (eg) dictionary functionality that is part of the reading system]. For use in ONIX 3.0 only

List 139 – ONIX retail sales outlet ID

Code	Label	Note
ELK	Elisa Kirja	For use in ONIX 3.0 only
	Kuukausitilaus	

List 145 – E-publication usage type

Code	Label	Note
00	No constraints	Allows positive indication that there are no particular constraints (that can be specified in <epubusageconstraint>) – the default if <epubusageconstraint> is omitted</epubusageconstraint></epubusageconstraint>

List 160 – Resource feature type

Code	Label	Note
07	Resource alternative text	<featurenote> is alternative text for the resource, which might be presented to visually-impaired readers</featurenote>
08	Background color of image resource	<featurevalue> is a 24-bit RGB or 32-bit RBGA color in hexadecimal, eg fff2de for an opaque warm cream. Used when the resource – for example a 3D image of the product – includes a background, or if used with an alpha channel, when the image is irregularly shaped or contains a semi-transparent shadow thrown against a background</featurevalue>
09	Attribute of product image resource	<featurevalue> is an ONIX code from List 256 that describes an attribute of a product image resource (eg perspective, content)</featurevalue>
10	Background color of page	<featurevalue> is a 24-bit RGB color in hexadecimal, eg ffc300 for a rich yellow-orange, used when the resource supplier requests a specific background color be displayed behind the resource on a web page</featurevalue>

Note hexadecimal numbers are Base 16, and use six digits, 0–9 plus a–f or A–F.

List 175 – Product form detail

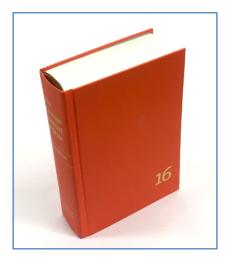
Code	Label	Note
D312	Nintendo Dual Screen	Use with Product Form code DE as applicable
D315	Nintendo Wii	Use with Product Form code DA or E* as applicable

List 184 – EU Toy Safety Directive hazard warning type

Code	Label	Note
07	Declaration of Conformity available	Declaration of Conformity (the document that backs up the CE or CA mark) available online, typically as a PDF file or similar. <productformfeaturedescription> must carry the URL of the document</productformfeaturedescription>
09	Carries 'UKCA' logo	UK Conformity Assessment mark. For use in ONIX 3.0 only

List 256 – Resource feature code

Code	Label	Note
01	Image shows product in packaging	Image shows retail product only, in packaging
02	Image shows product (without packaging)	Image shows retail product only, without packaging
03	Image shows product and accessories	Image shows product (with or without packaging) and accessory items not included with product
04	Image shows assembled product	Image shows product in final form (eg an assembled toy or model, completed puzzle)
05	Image shows product in use	Image shows product in use by a person or people
06	Image shows multiple products	Image shows multiple copies of the product, or multiple related products
07	Image shows detail of product	Image shows part of product, for example inside pages of a book or detail of part of a toy
21	3D perspective 'front'	Shows front cover, spine and possibly top edge of pages (or equivalent for non-book products or packaging)
22	3D perspective 'back'	Shows back cover, spine and possibly top edge of pages (or equivalent for non-book products or packaging)
23	3D perspective 'front foredge'	Shows front cover, foredge and possibly top edge of pages (or equivalent for non-book products or packaging)
24	3D perspective 'back foredge'	Shows back cover, foredge and possibly top edge of pages (or equivalent for non-book products or packaging)
47	3D perspective 'horizontal'	Product is horizontal (eg lying on table)
48	3D perspective 'vertical'	Product is vertical (eg standing on table)



For a typical 3D image of a book, codes 21–24 define which 'corner' of a product is closest to the 'camera' – for example code 21 indicates the upper left corner of the front cover (for a conventionally-bound book, and note this can (at least theoretically) be extended to 22 other corners, edges or faces if necessary).

```
<ResourceFeature>
    <ResourceFeatureType>08</ResourceFeatureType>
                                                            <!-- background colour -->
    <FeatureValue>FFFFFF<FeatureValue>
                                                            <!-- white -->
</ResourceFeature>
<ResourceFeature>
    <ResourceFeatureType>09</ResourceFeatureType>
    <FeatureValue>02<FeatureValue>
                                                                 <!-- product only -->
</ResourceFeature>
<ResourceFeature>
    <ResourceFeatureType>09</ResourceFeatureType>
    <FeatureValue>21<FeatureValue> <!-- top left corner of cover in foreground -->
</ResourceFeature>
<ResourceFeature>
    <ResourceFeatureType>09</ResourceFeatureType>
    <FeatureValue>48<FeatureValue>
                                                          <!-- product is vertical -->
</ResourceFeature>
```

Graham Bell / Chris Saynor EDItEUR 25th January 2021